

thaddeus warren

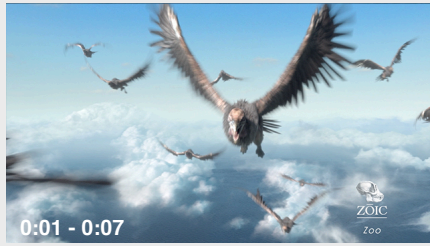
website: www.thadwarren.com

email: thad@thadwarren.com

Matte Paintings / 3D Environments / Concept Art

Production Work Reel 1

www.thadwarren.com/reel1



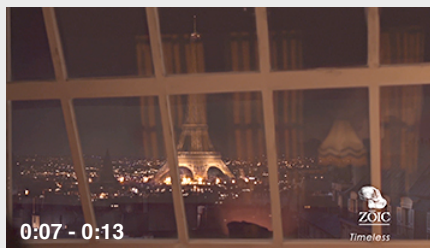
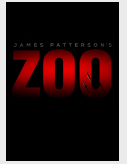
0:01 - 0:07

Cloudscape Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the episodic television show, **"Zoo"**
S.03 Ep.05, titled *"Drop It Like It's Hot"* (2017)

I am responsible for the matte painting and 3D camera projection.
Sourced reference imagery / Painted MTP + additional cloud layers /
Created multiple camera projections on cards & spheres



0:07 - 0:13

Paris Nighttime Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, **"Timeless"**
S.01 Ep.14, titled *"The Lost Generation"* (2017)

I am responsible for the matte painting.
Sourced reference imagery /
Painted MTP



0:13 - 0:19

Bonnie & Clyde Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the episodic television show, **"Timeless"**
S.01 Ep.09, titled *"Last Ride Of Bonnie & Clyde"* (2016)

I am responsible for the matte painting and 3D camera projection.
Sourced reference imagery / Painted MTP /
Created multiple camera projections on modeled geo, cards, & sphere



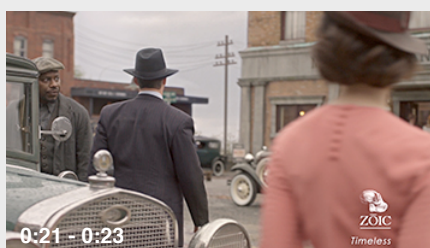
0:19 - 0:21

Bonnie & Clyde Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, **"Timeless"**
S.01 Ep.09, titled *"Last Ride Of Bonnie & Clyde"* (2016)

I am responsible for the matte painting.
Sourced reference imagery /
Painted previous MTP to match different plate perspective



0:21 - 0:23

Bonnie & Clyde Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, **"Timeless"**
S.01 Ep.09, titled *"Last Ride Of Bonnie & Clyde"* (2016)

I am responsible for the matte painting.
Sourced reference imagery /
Painted MTP to match previous MTPs at different 45-degree angle



0:23 - 0:31

Winterfell Castle Encampment Matte Painting

SOFTWARE: Photoshop

Created for the HBO episodic television show, **"Game Of Thrones"**
S.07 Ep.01, titled *"Dragonstone"* (2017)

I am responsible for certain aspects of the matte painting (collaborative).
Sourced reference imagery / Painted snow and mud on castle rooftops,
walls, interior grounds & encampment



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Matte Paintings / 3D Environments / Concept Art
Production Work REEL 1

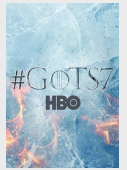


Winterfell Castle Matte Painting

SOFTWARE: Photoshop

Created for the HBO episodic television show, “**Game Of Thrones**”
 S.07 Ep.05, titled “*Eastwatch*” (2017)

I am responsible for certain aspects of the matte painting (collaborative).
 Sourced reference imagery /
 Painted snow on castle rooftops & walls

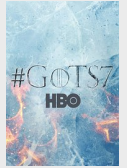


Sam in the Citadel Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the HBO episodic television show, “**Game Of Thrones**”
 S.07 Ep.05, titled “*Eastwatch*” (2017)

I am responsible for the matte painting and 3D camera projection.
 Sourced reference imagery / Painted parquet floor MTP extension /
 Created camera projections on card



Farm Station Wreckage Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, “**The 100**”
 S.04 Ep.02, titled “*Heavy Lies the Crown*” (2017)

I am responsible for certain aspects of the matte painting (collaborative).
 Sourced reference imagery / Painting areas of MTP primarily in and around spaceship /
 Improved quality of light / Added shadows + detail + CC to spaceship & snow / Added tree shadows

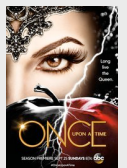


Storybrooke Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the episodic television show, “**Once Upon A Time**”
 S.06 Ep.20, titled “*The Song In Your Heart*” (2017)

I am responsible for the matte painting and 3D camera projection.
 Sourced reference imagery / Painted several MTPs showing different angles & times of day /
 Created camera projections on modeled geo, cards, & sphere



Nighttime In The Bronx Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, “**The Get Down**”
 S.01 Ep.08, titled “*The Beat Says, This Is The Way*” (2017)

I am responsible for certain aspects of the matte painting (collaborative).
 Sourced reference imagery / Painted BG cityscape, alleyway & sky



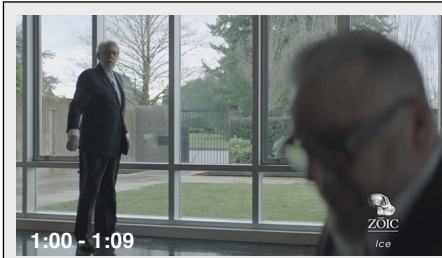
Train Graffiti Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, “**The Get Down**”
 S.01 Ep.09, titled “*One By One, Into The Dark*” (2017)

I am responsible for the matte painting.
 Sourced reference imagery / Painted graffiti





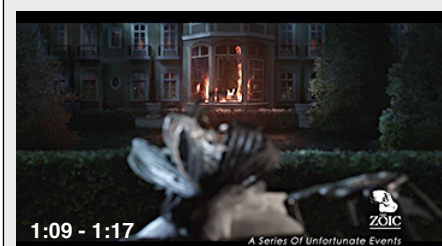
1:00 - 1:09

Gated View Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the episodic television show, "Ice"
S.01 Ep.09, titled "The Cut" (2017)

I am responsible for the matte painting and 3D camera projection.
Sourced reference imagery I painted MTP /
Created camera projections on cards



1:09 - 1:17

Baudelaire Mansion Matte Paintings

SOFTWARE: Photoshop

Created for the NETFLIX episodic television show,
"A Series Of Unfortunate Events"
S.01 Ep.08, titled "The Miserable Mill: Part Two" (2017)

I am responsible for the matte paintings.
Sourced reference imagery / Painted two MTP versions - this and a closeup (Original plates include only the FG car windshield & actor wearing a large hat and lower interior portion of center window.)



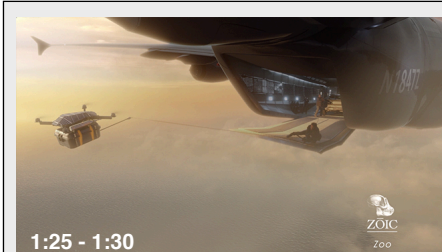
1:17 - 1:25

Texas Desert Landscape Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, "Timeless"
S.01 Ep.05, titled "The Alamo" (2016)

I am responsible for the matte painting.
Sourced reference imagery /
Painted several MTPs showing different angles & times of day



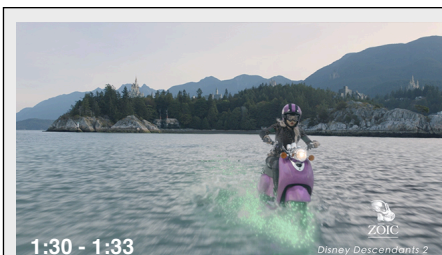
1:25 - 1:30

Sunset Sky Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the episodic television show, "Zoo"
S.03 Ep.04, titled "Welcome To The Terra Dome" (2017)

I am responsible for the matte painting and 3D camera projection.
Sourced reference imagery / Painted MTP + additional cloud layers /
Created camera projections on cards and sphere



1:30 - 1:33

Auradon Matte Painting

SOFTWARE: Photoshop

Created for the Disney movie, "Descendants 2" (2017)

I am responsible for the matte painting.
Sourced reference imagery /
Painted MTP



1:33 - 1:37

Isle Of The Lost Matte Painting

SOFTWARE: Photoshop

Created for the Disney movie, "Descendants 2" (2017)

I am responsible for the matte painting.
Sourced reference imagery / Painted several MTPs showing different angles /
Provided concept art for various architectural elements





1:37 - 1:45

Nighttime Clouds Matte Painting / 3D Camera Projection

SOFTWARE: Photoshop / Nuke

Created for the episodic television show, "Arrow"
S.05 Ep.04, titled "Penance" (2016)

I am responsible for the matte paintings and 3D camera projection.
Sourced reference imagery / Painted MTP + additional cloud layers /
Created camera projections on cards & sphere



1:45 - 2:00

Nuclear Destruction Matte Painting

SOFTWARE: Photoshop

Created for the episodic television show, "Arrow"
S.04 Ep.21, titled "Monument Point" (2016)

I am responsible for the matte painting.
Sourced reference imagery /
Painted destroyed cityscape MTP



Music: "Wondering" by Borrtext (CC-licensed, courtesy of freemusicarchive.org)

All work created at ZOIC STUDIOS.